

The provided routine

```

split0(liste, nR0, nR1) := | cl ← cols(liste) - 1 *
                        | for i ∈ 0..rows(liste) - 1
                        |   if listei, nR0 = 0 ∧ listei, nR1 = 0
                        |     | liste1 ← stack(liste1, submatrix(liste, i, i, 0, cl)) if rows(liste1) > 0
                        |     | liste1 ← submatrix(liste, i, i, 0, cl) otherwise
                        |   otherwise
                        |     | liste2 ← stack(liste2, submatrix(liste, i, i, 0, cl)) if rows(liste2) > 0
                        |     | liste2 ← submatrix(liste, i, i, 0, cl) otherwise
                        | return ( liste1 )
                        |      ( liste2 )
    
```

All routines have no error control if one of the lists is empty!

```

split1(liste, nR0, nR1) := | cl ← cols(liste) - 1 *
                        | liste10, cl ← 123
                        | liste2 ← liste1
                        | for i ∈ 0..rows(liste) - 1
                        |   | zeile ← (listeT)(i)T
                        |   | liste1 ← stack(liste1, zeile) if listei, nR0 = 0 ∧ listei, nR1 = 0
                        |   | liste2 ← stack(liste2, zeile) otherwise
                        | return ( submatrix(liste1, 1, rows(liste1) - 1, 0, cl) )
                        |      ( submatrix(liste2, 1, rows(liste2) - 1, 0, cl) )
    
```

The trick with transpose/column select/transpose is MUCH slower than submatrix!

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```

split2(liste, nR0, nR1) := | cl ← cols(liste) - 1 *
                        | liste10, cl ← 123
                        | liste2 ← liste1
                        | for i ∈ 0..rows(liste) - 1
                        |   | zeile ← submatrix(liste, i, i, 0, cl)
                        |   | liste1 ← stack(liste1, zeile) if listei, nR0 = 0 ∧ listei, nR1 = 0
                        |   | liste2 ← stack(liste2, zeile) otherwise
                        | return ( submatrix(liste1, 1, rows(liste1) - 1, 0, cl)
                        |       ( submatrix(liste2, 1, rows(liste2) - 1, 0, cl) )

```

I would have thought that elimination of the if/otherwise by using dummy first rows and omitting the second submatrix call by assigning the result to a variable would speed up things a bit more. split3 need approx down to half the time (not always!?) of your original routine which is not that spectacular and the trick with those dummy columns is not really that nice. I guess using the same name for the transposed matrix will help saving memory.

```

split3(M, nR0, nR1) := | M ← MT *
                        | z1 ← rows(M) - 1
                        | liste1 ← M<0>
                        | liste2 ← liste1
                        | for i ∈ 0..cols(M) - 1
                        |   | spalte ← M<i>
                        |   | liste1 ← augment(liste1, spalte) if spaltenR0 = 0 ∧ spaltenR1 = 0
                        |   | liste2 ← augment(liste2, spalte) otherwise
                        | return ( submatrix(liste1, 0, z1, 1, cols(liste1) - 1)T
                        |       ( submatrix(liste2, 0, z1, 1, cols(liste2) - 1)T )

```

This routine is up to 50 times quicker than the original one, but the results are nested vectors. If flattening them is mandatory that would cost quite some time, I suspect.

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```

split4(M,nR0,nR1) := M ← MT *
                    zl ← rows(M) - 1
                    liste1 ← 0
                    liste2 ← 0
                    for i ∈ 0..cols(M) - 1
                    | spalte ← M(i)
                    | liste1rows(liste1) ← spalteT if spaltenR0 = 0 ∧ spaltenR1 = 0
                    | liste2rows(liste2) ← spalteT otherwise
                    return (liste1)
                       (liste2)

```

So lets try flattening and the speed is in the range of the other routines :-)

```

split5(M,nR0,nR1) := M ← MT *
                    zl ← rows(M) - 1
                    liste1 ← 0
                    liste2 ← 0
                    for i ∈ 0..cols(M) - 1
                    | spalte ← M(i)
                    | liste1rows(liste1) ← spalteT if spaltenR0 = 0 ∧ spaltenR1 = 0
                    | liste2rows(liste2) ← spalteT otherwise
                    return (flatten(liste1))
                       (flatten(liste2))

```

OK, now lets do it the hard way, transferring all elements singly using loops instead of stack or augment. One might think that the built in routines would perform better, but ... surprise!

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```

split6(M,a,b) :=
  L1 ← 0
  L2 ← 0
  spalten ← cols(M) - 1
  for zl ∈ 0..rows(M) - 1
    if Mzl,a = 0 ∧ Mzl,b = 0
      for sp ∈ 0..spalten
        List1L1,sp ← Mzl,sp
        L1 ← L1 + 1
      otherwise
        for sp ∈ 0..spalten
          List2L2,sp ← Mzl,sp
          L2 ← L2 + 1
    return (List1)
           (List2)

```

So lets try number 5 again but with a rewritten flattening routine (not using stack):

```

split7(M,nR0,nR1) :=
  M ← MT
  zl ← rows(M) - 1
  liste1 ← 0
  liste2 ← 0
  for i ∈ 0..cols(M) - 1
    spalte ← M(i)
    liste1rows(liste1) ← spalteT if spaltenR0 = 0 ∧ spaltenR1 = 0
    liste2rows(liste2) ← spalteT otherwise
  return (flatten2(liste1))
         (flatten2(liste2))

```

▣ the split routines

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▣ Nur zum Test, ob alle Routinen das gleiche Ergebnis liefern

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Size of Matrix to be splitted:

`max := 1000`

Number of times the splitting routines are called for taking the time:

`anz := 10`

Liste := Erzeuge\_Feld(max)

`t7 := Zeit(split7, Liste, anz) = 2.356`

`t6 := Zeit(split6, Liste, anz) = 1.716`

`t5 := Zeit(split5, Liste, anz) = 17.129`

`t4 := Zeit(split4, Liste, anz) = 0.202`

`t3 := Zeit(split3, Liste, anz) = 16.302`

`t2 := Zeit(split2, Liste, anz) = 17.862`

`t1 := Zeit(split1, Liste, anz) = 158.918`

`t0 := Zeit(split0, Liste, anz) = 18.236`

```
T :=  $\left\{ \begin{array}{l} t \leftarrow t \\ \text{for } i \in 0.. \text{last}(t) \\ \quad t_{i,1} \leftarrow \text{concat}(\text{"split"}, \text{num2str}(i)) \\ \text{return } t \end{array} \right.$ 
```

#### RANKING

`csort(T, 0) =`

0.202	"split4"
1.716	"split6"
2.356	"split7"
16.302	"split3"
17.129	"split5"
17.862	"split2"
18.236	"split0"
158.918	"split1"