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grid(X,Y) := || O ← ORIGIN
               ||  $\overline{\left( \begin{array}{cc} X_{O+1} - X_O & Y_{O+1} - Y_O \\ X_{O+2} & Y_{O+2} \end{array} \right)}$ 
               || [n_x n_y] ← ceil
               || G ← ["dummy" "dummy"]
               || for i_x ∈ 0..n_x
               ||   || x ← X_O + i_x · X_{O+2}
               ||   || G ← stack ( G,  $\begin{pmatrix} x & Y_O \\ x & Y_{O+1} \\ \text{NaN} & \text{NaN} \end{pmatrix}$  )
               ||   || for i_y ∈ 0..n_y
               ||   ||   || y ← Y_O + i_y · Y_{O+2}
               ||   ||   || G ← stack ( G,  $\begin{pmatrix} X_O & y \\ X_{O+1} & y \\ \text{NaN} & \text{NaN} \end{pmatrix}$  )
               ||   || return submatrix ( G, O+1, last ( G^{(0)} ), O, O+1 )

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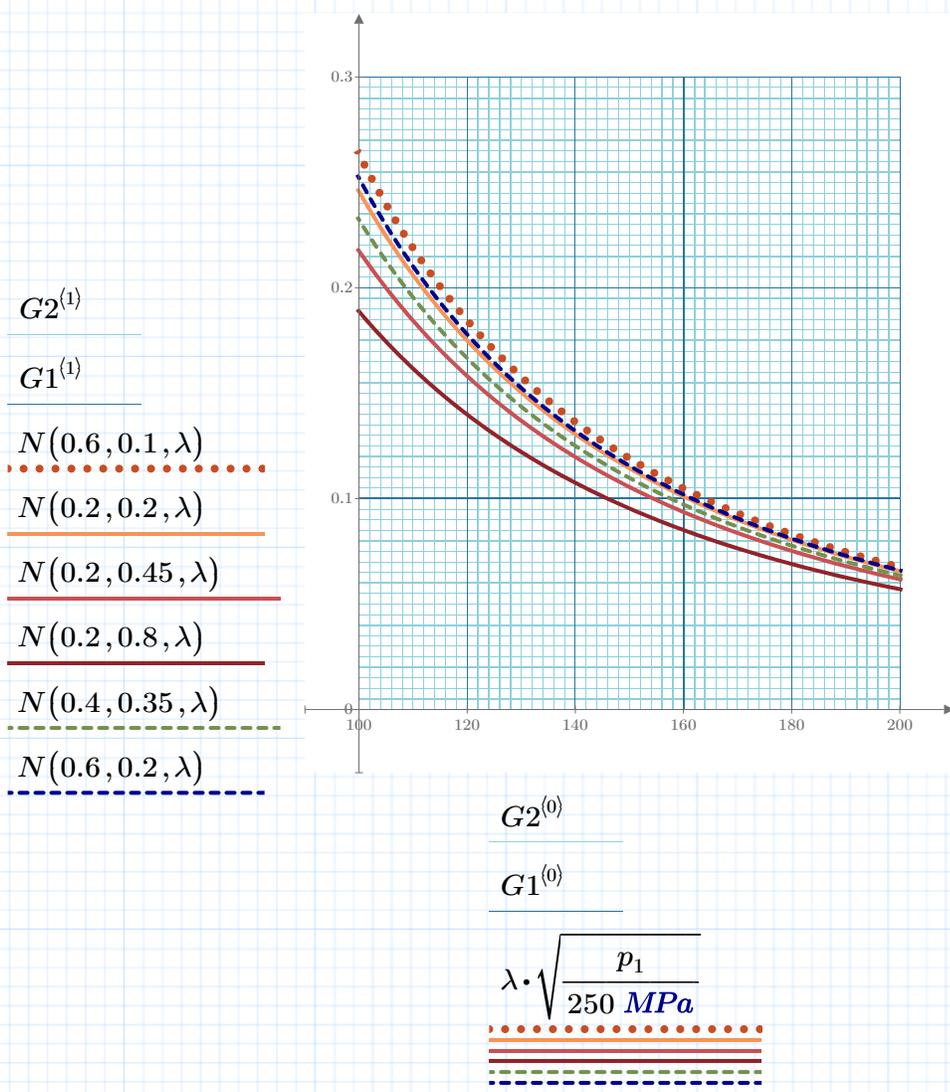
$p_1 := 300 \text{ MPa}$ $E := 70000 \text{ MPa}$ $\zeta(\lambda) := \frac{\lambda}{\pi} \cdot \sqrt{\frac{p_1}{E}}$

$\varphi(\lambda_1, c_1, \lambda) := \frac{1}{2} \cdot \left(1 + \frac{c_1}{\zeta(\lambda)} + \frac{1 - c_1 \cdot \lambda_1}{\zeta(\lambda)^2} \right)$ $N(\lambda_1, c_1, \lambda) := \varphi(\lambda_1, c_1, \lambda) \cdot \left(1 - \left(1 - \frac{1}{\zeta(\lambda)^2 \cdot \varphi(\lambda_1, c_1, \lambda)^2} \right)^{\frac{1}{2}} \right)$

Create matrices for grid and subgrid $G1 := \text{grid} \left(\begin{bmatrix} 100 \\ 200 \\ 20 \end{bmatrix}, \begin{bmatrix} 0 \\ 0.3 \\ 0.1 \end{bmatrix} \right)$ $G2 := \text{grid} \left(\begin{bmatrix} 100 \\ 200 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 0.3 \\ 0.005 \end{bmatrix} \right)$

Range variable for plotting $\lambda := 90, 90.5..200$

1) Use function N(...) directly with the appropriate values for λ_1 and c_1 as function arguments

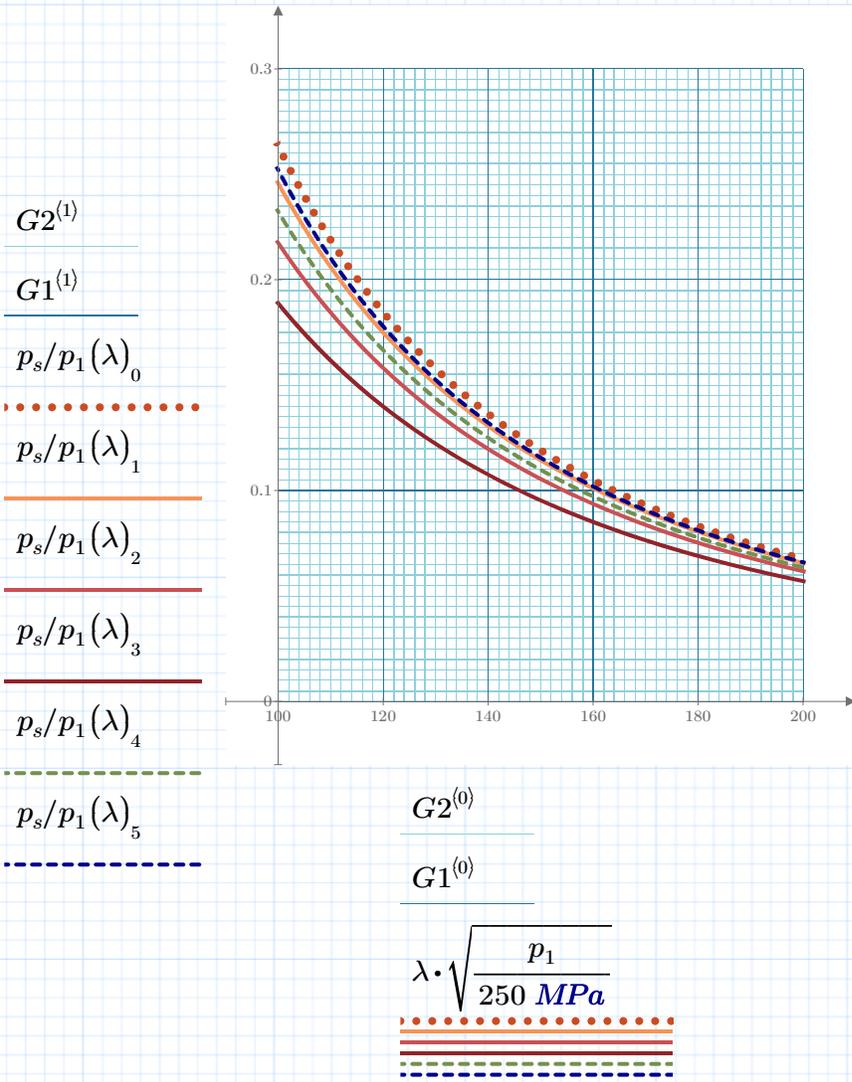


2) Create a vector p_s/p_1 of functions depending on the given vectors for λ_1 and c_1

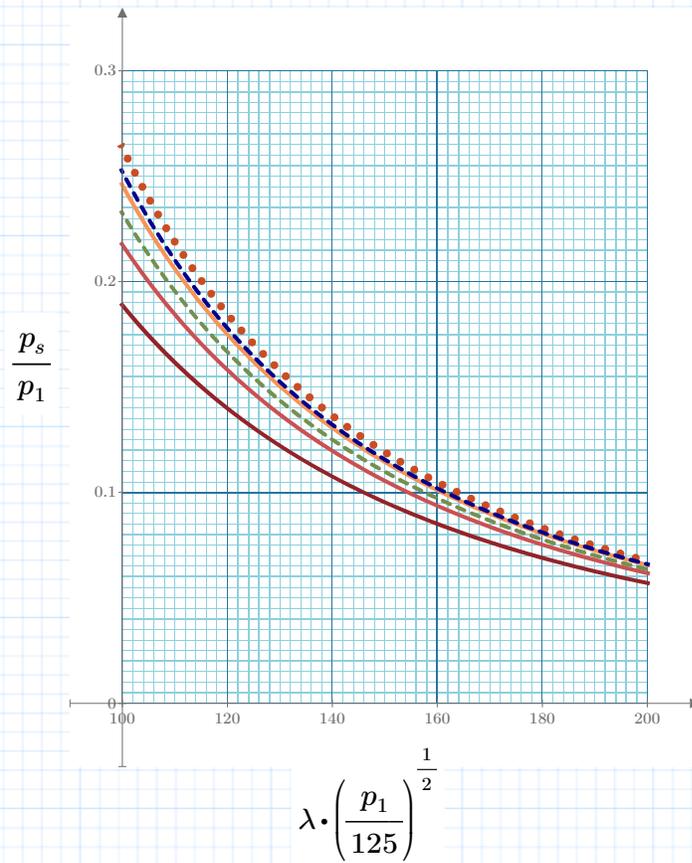
$$\lambda_1 := [0.6 \ 0.2 \ 0.2 \ 0.2 \ 0.4 \ 0.6]^T \quad c_1 := [0.1 \ 0.2 \ 0.45 \ 0.8 \ 0.35 \ 0.2]^T$$

$$p_s/p_1(\lambda) := \overline{N(\lambda_1, c_1, \lambda)}$$

Note that we have to vectorize the call and later have to use the matrix index on p_s/p_1 , not the literal index



3) Same as 2) but with hidden "Axis Expressions" and math regions used as labels



4) Create matrix for a waterfall plot

Using an undocumented trick to turn λ from a range into a vector

$$\lambda := \lambda =$$

$$\begin{bmatrix} 90 \\ 90.5 \\ 91 \\ 91.5 \\ \vdots \end{bmatrix}$$

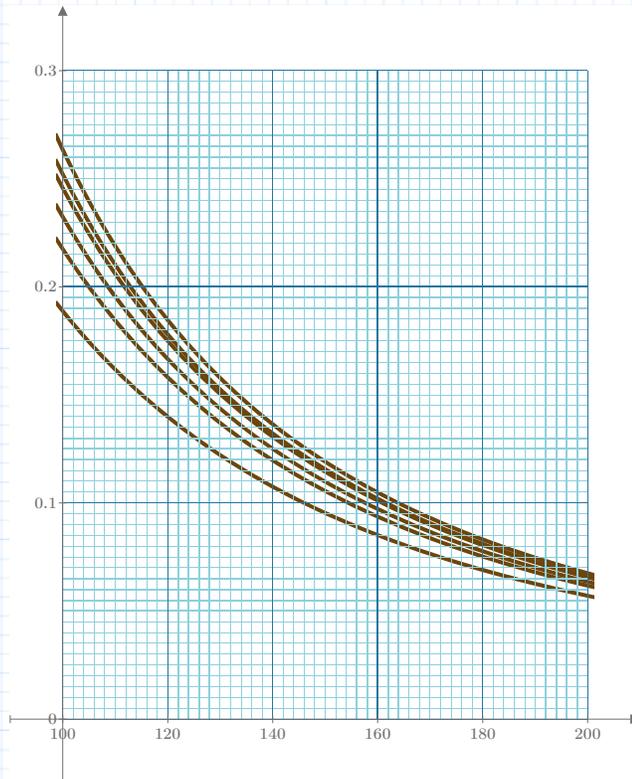
Create a matrix where every column consists of the data values of one of the $\lambda_1 - c_1$ combinations:

$$p_s/p_1 := \begin{bmatrix} \text{for } i \in 0.. \text{last}(c_1) \\ \left\| \begin{array}{l} f(l) \leftarrow \overrightarrow{p_s/p_1}(l)_i \\ R^{(i)} \leftarrow \overrightarrow{f}(\lambda) \end{array} \right\| \\ R \end{bmatrix}$$

$G2^{(1)}$

$G1^{(1)}$

p_s/p_1



The drawback here is, that you cannot use different line styles or colors.

Furthermore I am surprised, that now the grid is drawn OVER the curves! I don't know why.

$G2^{(0)}$

$G1^{(0)}$

$\lambda \cdot \sqrt{\frac{p_1}{250 \text{ MPa}}}$