

Define the Worksheet Index Origin - Must Be Done Before Defining These Functions!!!!

ORIGIN := 9

- **vec(z)**: *vec* takes a single argument and converts it, appropriately, into a vector. In particular, it converts a scalar into a single-element array, and stacks the columns of a matrix into a vector. It works with nested arrays and will also convert range definitions into a vector with the corresponding values. In M13..M15, *vec* will convert a range variable into a vector, provided that *vec* is on the right-hand side of a definition.
- This usage is in keeping with **use of vec in matrix theory** and extended to cover scalars and nested arrays.

```
vec(z) ≡ || v
          || ORIGIN ← 0
          || for e ∈ z
          ||   || if IsArray(e)
          ||   ||   || v ← stack(v, vec(e))
          ||   || else
          ||   ||   || vlast(v)+1 ← e
          ||   || submatrix(v, 1 + ORIGIN, last(v), ORIGIN, ORIGIN)
```

- **seq(z)**: *seq* takes a single argument *z* and converts it, appropriately, into a vector containing a sequence of values. In particular, it converts a scalar into a sequence of the form 0..z-1, unless z=0 in which case it returns 0 (representing the empty array) otherwise it behaves like *vec*.

```
seq(x) ≡ || if IsScalar(x)
          ||   || if x
          ||   ||   || for k ∈ ORIGIN .. x
          ||   ||   ||   || vk ← k - ORIGIN
          ||   ||   || v
          ||   || else
          ||   ||   || 0
          ||   || else
          ||   || vec(x)
```

- **index(v)**: creates a vector or a nested vector giving the index of each element of *v*; useful for plotting *v*. If *v* is a scalar, then **index** returns a list of sequential integers up to and including *v*-1. If *v* is a 2D array, then **index** returns a nested 2-vector containing the row and column indices respectively.

```
index(x) := || if IsScalar(x)
            ||   || if x
            ||   ||   || (seq(x-1) + ORIGIN)
            ||   || else
            ||   ||   || 0
            ||   || else
            ||   ||   || if IsArray(x)
            ||   ||   ||   || if rows(x) = 1
            ||   ||   ||   ||   || index(cols(x))
            ||   ||   ||   || else
            ||   ||   ||   ||   || if cols(x) = 1
            ||   ||   ||   ||   ||   || index(rows(x))
            ||   ||   ||   ||   || else
            ||   ||   ||   ||   ||   || [ index(rows(x)) ]
            ||   ||   ||   ||   ||   || [ index(cols(x)) ]
            ||   ||   || else
            ||   ||   || x
```

$$\text{index}(3) = \begin{bmatrix} 9 \\ 10 \\ 11 \end{bmatrix}$$

Ooh! Cat Skinning Time! We know a song about that, don't we children?

It's nice to be able to pick a set of values from a vector if we know the indices that we want. So let's define a function to do that.

- **pick(v, lst)**: takes a vector **v** and a list of integer indices **lst** and returns a vector of the indexed values of **v**. If **v** is a scalar **pick** converts it to a single-element vector (but **pick** will only return [v] if **lst = ORIGIN**. Returns 0 if **lst** does not contain any valid indices.

```
pick(v, lst) := || if IsScalar(v)
|| stack(v)
|| w ← 0
|| k ← ORIGIN - 1
|| for i ∈ lst
|| try
||   || w_{k ← k+1} ← v_i
|| on error
||   || continue
|| w
```

$$pick(seq(5), 2) = 0 \quad seq(5)^T = [0 \ 1 \ 2 \ 3 \ 4 \ 5]$$

Now we can rewrite Mike's mid index function and combine it with Werner's ORIGIN independence

```
midindex(v) := || k ← floor((ORIGIN + last(v)) / 2)
|| if mod(rows(v), 2) = 0
||   || k ← stack(k, k+1)
|| k
```

used floor instead of trunc as trunc rounds to zero, which makes negative ORIGIN behave differently to positive ORIGIN

Which let's us compose a new function that selects the middle indices and passes them straight to pick

```
mid(v) := pick(v, midindex(v))
```

ORIGIN = 9

And now get your spoons ready, children. It's --- Proof Of Pudding Time!

$$v1 := seq(6) + 11$$

$$v2 := seq(7) + 11$$

$$augment(index(v1), v1)^T = \begin{bmatrix} 9 & 10 & 11 & 12 & 13 & 14 & 15 \\ 11 & 12 & 13 & 14 & 15 & 16 & 17 \end{bmatrix}$$

$$augment(index(v2), v2)^T = \begin{bmatrix} 9 & 10 & 11 & 12 & 13 & 14 & 15 & 16 \\ 11 & 12 & 13 & 14 & 15 & 16 & 17 & 18 \end{bmatrix}$$

$$index(v1) = \begin{bmatrix} 9 \\ 10 \\ 11 \\ 12 \\ 13 \\ 14 \\ 15 \end{bmatrix}$$

$$last(v1) = 15$$

$$last(v2) = 16$$

$$midindex(v1) = 12$$

$$midindex(v2) = \begin{bmatrix} 12 \\ 13 \end{bmatrix}$$

$$mid(v1) = [14]$$

$$mid(v2) = \begin{bmatrix} 14 \\ 15 \end{bmatrix}$$